Decisions for the Decades:

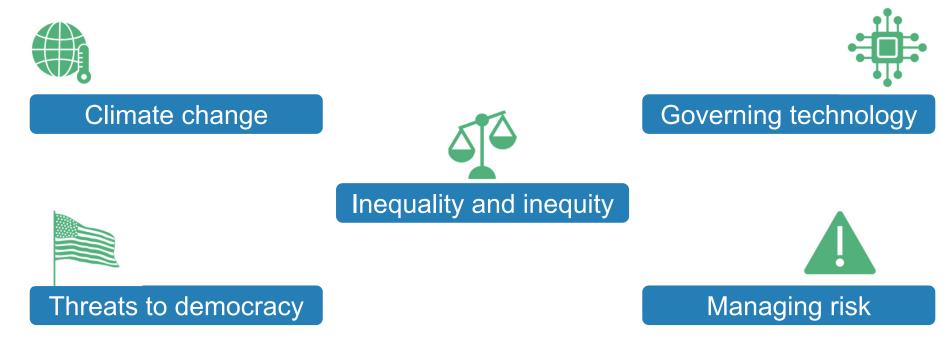
A serious game on longterm decision making







Quantitative information is indispensable for managing many of society's most pressing policy challenges



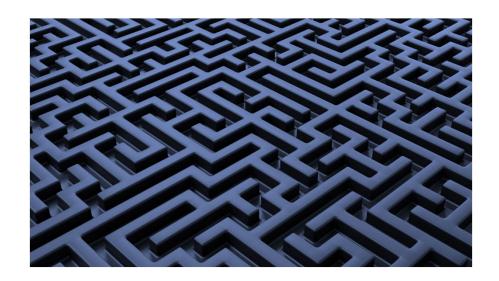
But the available information is often uncertain, incomplete, and contested

"Serious games" can help improve risk management

Powerful methods now exist to help manage risk under conditions of deep uncertainty

Data and argument alone are insufficient for effective risk communication

Serious games provide a compelling means to help disseminate new methods for risk management



Decisions for the Decades

How do we make smart long-term decisions?











Your role....



The principal planner

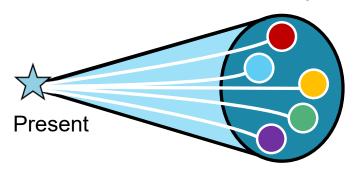
of a city

within a larger region



Your objective.... prepare your community for the future

The Cone of Uncertainty



Multiple Futures

- What will the future bring?
- Will it be different from the past? In what way?
- What investment decisions should we make?
- Will we be prepared?

Credit: WUCA and Denver Water

The Set-up



Making Decisions



City decisions are independent

• Use individual City boards and black beans





Regional decisions require teamwork

• Use single Region board and white beans





CITY BOARD



Earn 1 Prosperity
Point per bean,
but only if no
crisis



How to win

Winning City

- Fewest crises
- Only 1 city winner per region
- Tiebreaker within region: city with most prosperity

		2. INVESTMENT [DECISIONS		3. OBSERVATIONS	4. R	ESULTS
Decade	FLOOD Protection (0–9)	INVESTMENT & DEVELOPMENT (1-10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL:		



REGION BOARD



Earn 1 Prosperity
Point per bean,
but only if no
crisis



How to win

Winning Region

- Most Prosperity
- Tiebreaker: Region with fewest crises

		2. INVESTMENT [DECISIONS		3. OBSERVATIONS	4. R	ESULTS
Decade	FLOOD Protection (0-9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL:		

Steps of the Game

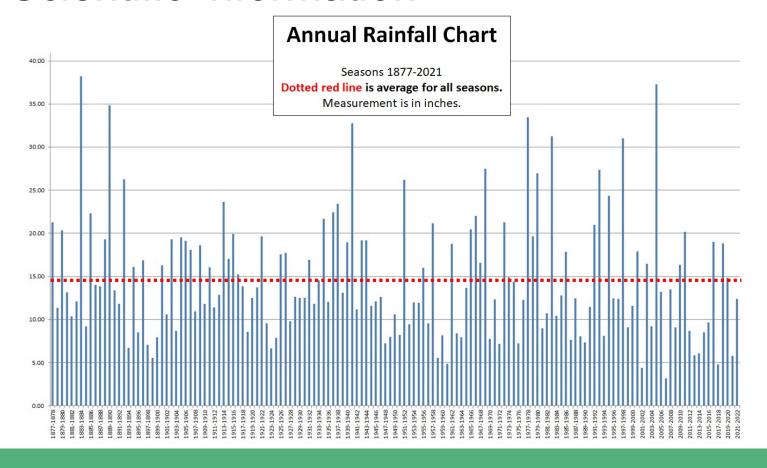
- 1 Receive scientific information
- 2 Make decisions
- 3 Record weather observations
- 4 Tally results

Steps of the Game

- 1 Receive scientific information
- 2 Make decisions
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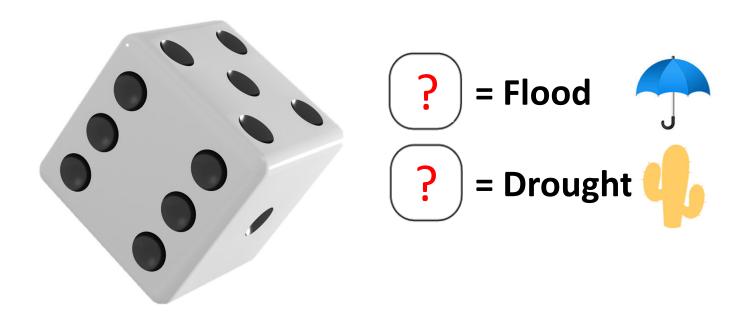
1

Scientific Information



1 Scientific Information

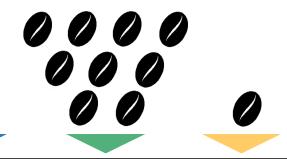
Your source of information



Allocate resources for each decade (10 beans total)

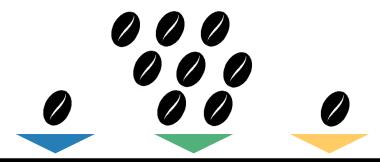


		2. INVESTMENT I					
Decade	FLOOD Protection (0–9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			



		2. INVESTMENT I					
Decade	FLOOD Protection (0-9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1	0	9	1				
2				Yes / No			
3				Yes / No			
4				Yes / No			

TOTAL:

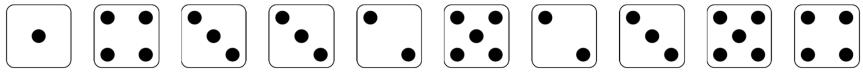


	2. INVESTMENT DECISIONS						
Decade	FLOOD Protection (0-9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1	1	8	1				
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL		

Record observations

10 rolls = 10 years of precipitation





















3

Record observations

10 rolls = 10 years of precipitation













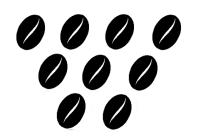








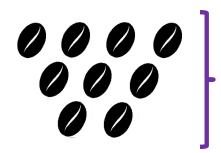
			ECISIONS		3. OBSERVATIONS	4. R	ESULTS
Decade			DROUGHT Protection (0–9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1	0	9	1		1, 4, 3, 3, 2, 5, 2, 3, 5, 4		
2				Yes / No	0.5		
3				Yes / No	One Drought		
4				Yes / No	Drought		
					TOTAL:		



Since one drought occurs, we "consume" one protection bean

We protected against 1 drought

		2. INVESTMENT D	DECISIONS		3. OBSERVATIONS 4		
Decade	FLOOD Protection (0–9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1	0	9	1				
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL:		





We get 9 Prosperity Points for the remaining beans!

		2. INVESTMENT [
Decade	FLOOD Protection (0-9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1	0	9	1				
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL		





But what if we had a second drought?

		2. INVESTMENT I	DECISIONS				
Decade	FLOOD Protection (0–9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL:		

Each shortage of protection is a new crisis!







Not enough protection means...

...a social and environmental crisis

...and <u>0 Prosperity Points!</u>

		2. INVESTMENT [
Decade	FLOOD Protection (0-9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			
					TOTAL ·		

If one drought occurs:

City 1

2 x9

x1

0



City 2

 0×2

Ø x8

▲x1

N

		2. INVESTMENT [3. OBSERVATIONS	4. R	ESULTS	
Decade	FLOOD Protection (0-9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			

TOTAL:

Repeat steps 1 through 4

- 1 Receive scientific information
- 2 Make decisions
- 3 Record weather observations
- 4 Tally results

Key Rules



Simplification of reality No challenging the rules!



Decisions are individual

No consulting on City Decisions <u>Do collaborate</u> on Regional Decisions



We will play 4 decades of decision making



Each round is 10 years

Winning the game



Winning City:

- Cities with <u>fewest crises</u> for each RegionOnly 1 City winner per Region

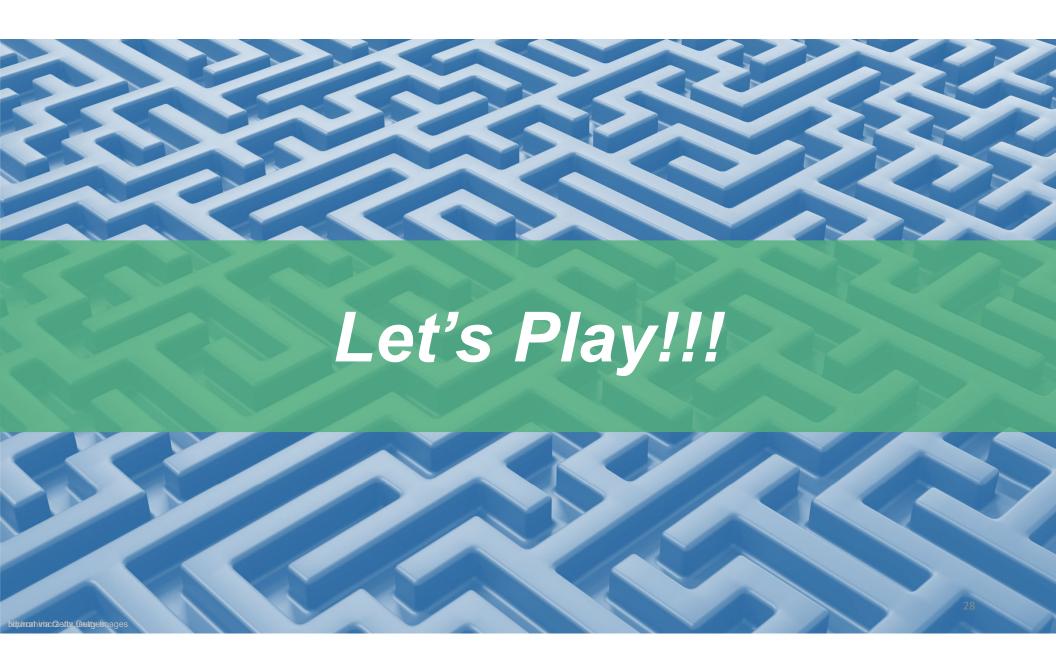
 - Tiebreaker within Region: City with the most Prosperity Points

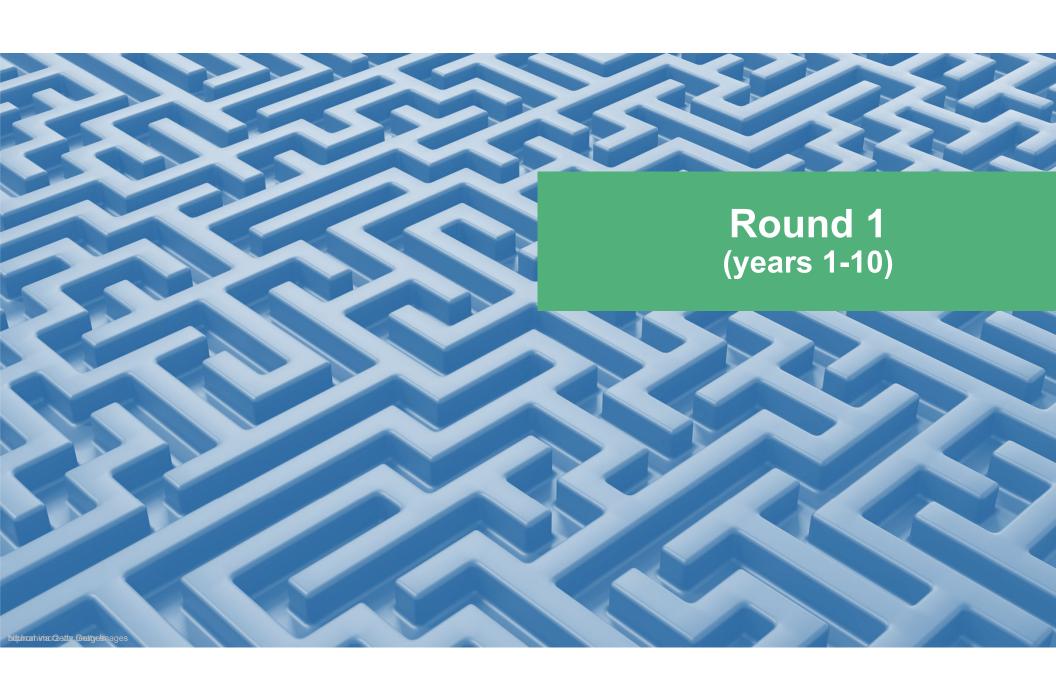


1 Winning Region:

- Most Prosperity Points
- Tiebreaker: Region with fewest crises

There are prizes!!!

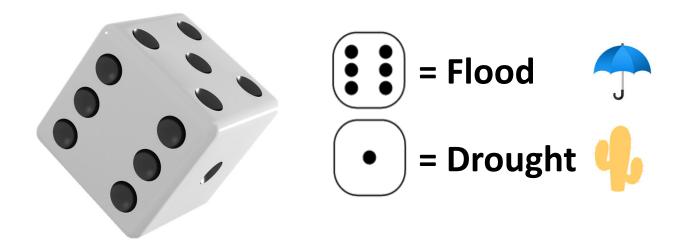




1

Scientific Information

Historical precipitation

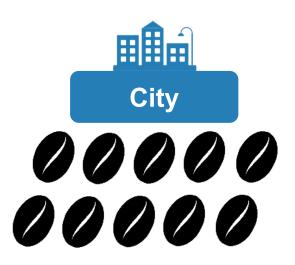


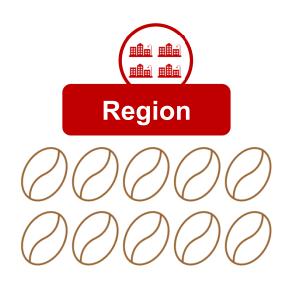
2

Make decisions

Make investments for the coming decade

Allocate the beans and record your investments





Record observations

Ten years of precipitation occur



4 Tally results Record results

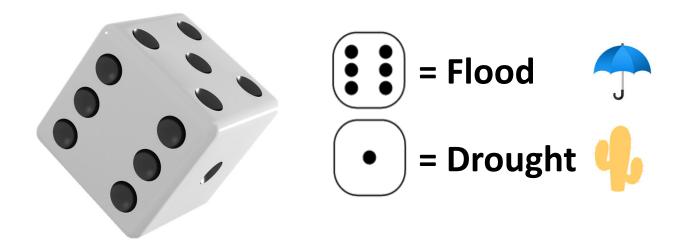
				3. OBSERVATIONS	4. RE	SULTS
Decade	FLOOD Protection (0-9)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1				**	A	(\$)
2			Yes / No			
3			Yes / No			
4			Yes / No			
				TOTAL:		



1

Scientific Information

Historical precipitation



New investment option: Insurance



Insurance

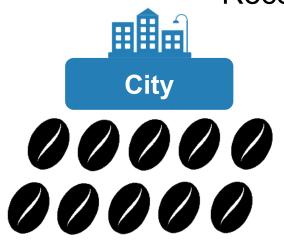
- Insurance insulates you from crises
- You are guaranteed a fixed number of prosperity beans, no matter how many floods or droughts occur
- How many beans would you pay for this insurance?

....Insurance costs 7 beans, and will result in a guaranteed 3 prosperity points and no crises

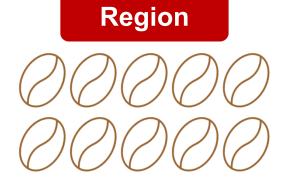
Make decisions

Make investments for the coming decade

Allocate the beans or choose insurance Record your investments







Record observations

TWO years of precipitation occur



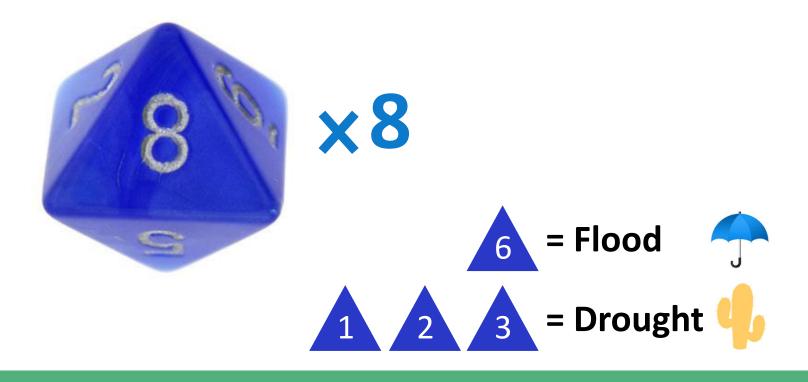
Have you heard about...

CLIMATE CHANGE?



Record observations

Eight more years of precipitation



4 Tally results

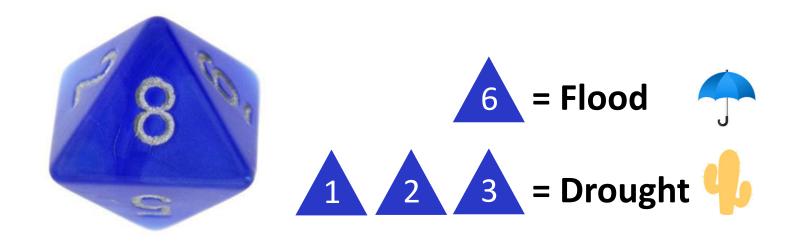
Record results

	2. INVESTMENT DECISIONS			3. OBSERVATIONS	4. RESULTS		
Decade	FLOOD Protection (0–9)		DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No	~ •	A	(\$)
3				Yes / No			
4				Yes / No			
					TOTAL:		



1 Scientific Information

Precipitation under climate change



Make decisions

Buy insurance?



Insurance

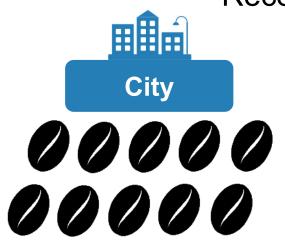
- How many beans will you spend for this insurance?

The cost of insurance has increased! It now costs eight beans and will result in a guaranteed two prosperity points and zero crises.

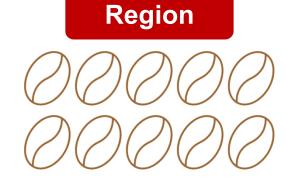
Make decisions

Make investments for the coming decade

Allocate the beans or choose insurance Record your investments

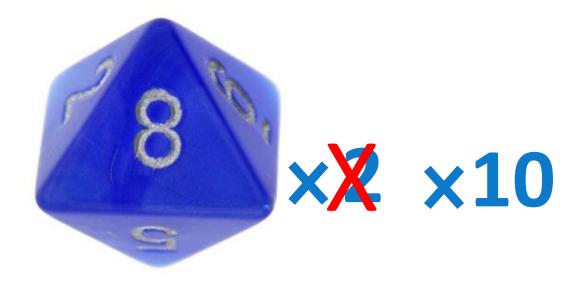






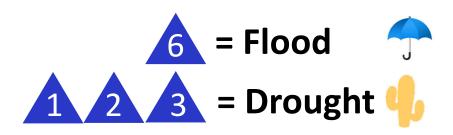
3 Record observations

Ten years of precipitation occur



4 Tally results

Record results

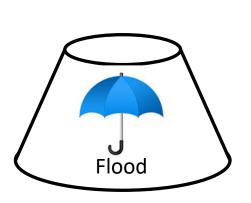


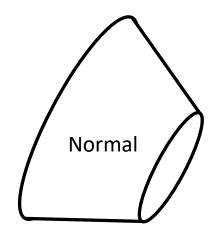
	2. INVESTMENT DECISIONS			3. OBSERVATIONS	4. RESULTS		
Decade	FLOOD Protection (0-9)		DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No	→ ••	A	(\$)
4				Yes / No			
					TOTAL:		

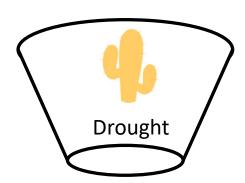


1 Scientific Information

A NEW MODEL for climate change







Make decisions

Buy insurance?



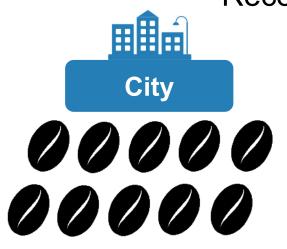
Insurance

Insurance is available. Cost is eight beans, and results in guaranteed two prosperity points and no crises.

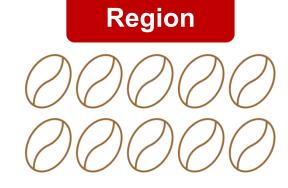
Make decisions

Make investments for the coming decade

Allocate the beans or choose insurance Record your investments

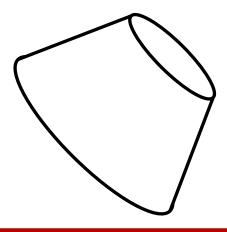






Record observations

Ten years of precipitation



Climate will remain deeply uncertain...

4 Tally results

Decades 1–3 ONLY





TOTAL:





	2. INVESTMENT DECISIONS				3. OBSERVATIONS	4. RESULTS	
Decade	FLOOD Protection (0–9)	INVESTMENT & DEVELOPMENT (1–10)	DROUGHT Protection (0-9)	Choose Insurance?	Annual Precipitation	# Crises	# Prosperity Points
1							
2				Yes / No			
3				Yes / No			
4				Yes / No			

Fewest Crises = City winner!

Most Prosperity Points = Region winner!

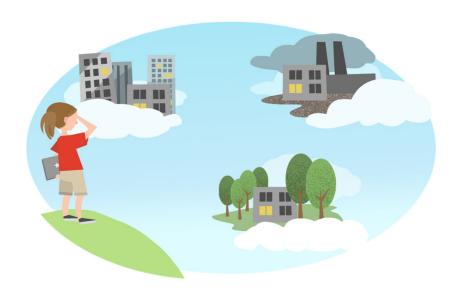
One last task...

In your groups, identify:

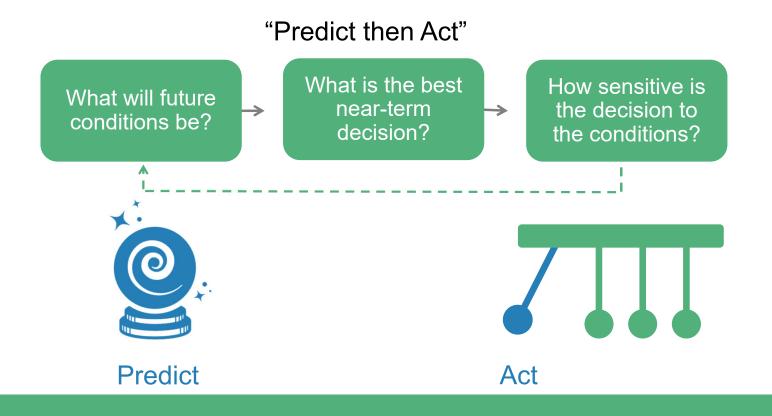
- One thing you learned from the game, and
- One thing you felt



We can act to shape the future, even when we can't predict what that future will be

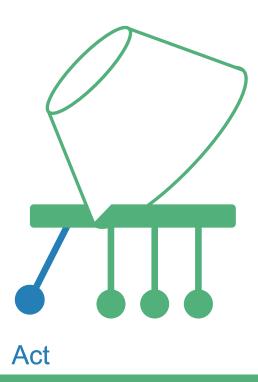


Policy analysis traditionally begins with a consensus understanding of the future



"Predict then Act" can break down when uncertainties are deep



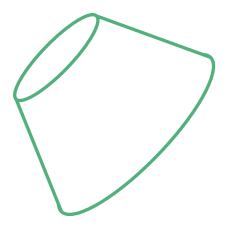


"Predict then Act" can break down when uncertainties are deep

Uncertainties are underestimated

Competing analyses can contribute to gridlock

Predict-then-act distracts from the main task of working together to identify creative solutions

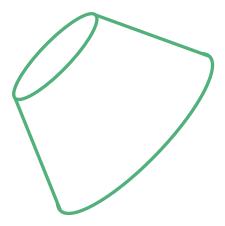


"Predict then Act" can break down when uncertainties are deep

Uncertainties are underestimated

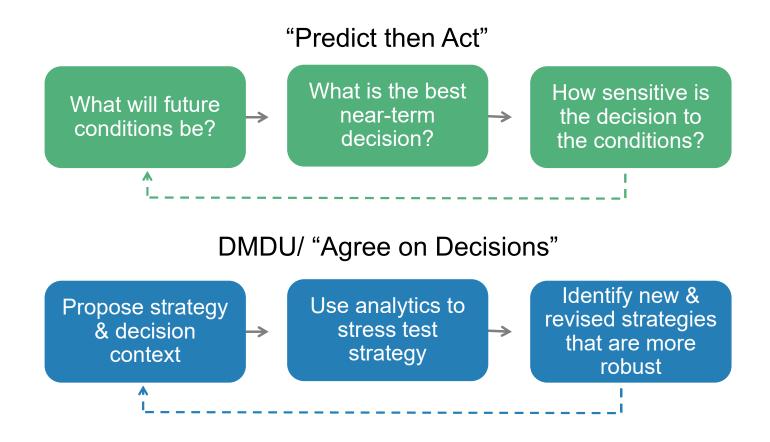
Competing analyses can contribute to gridlock

Predict-then-act distracts from the main task of working together to identify creative solutions

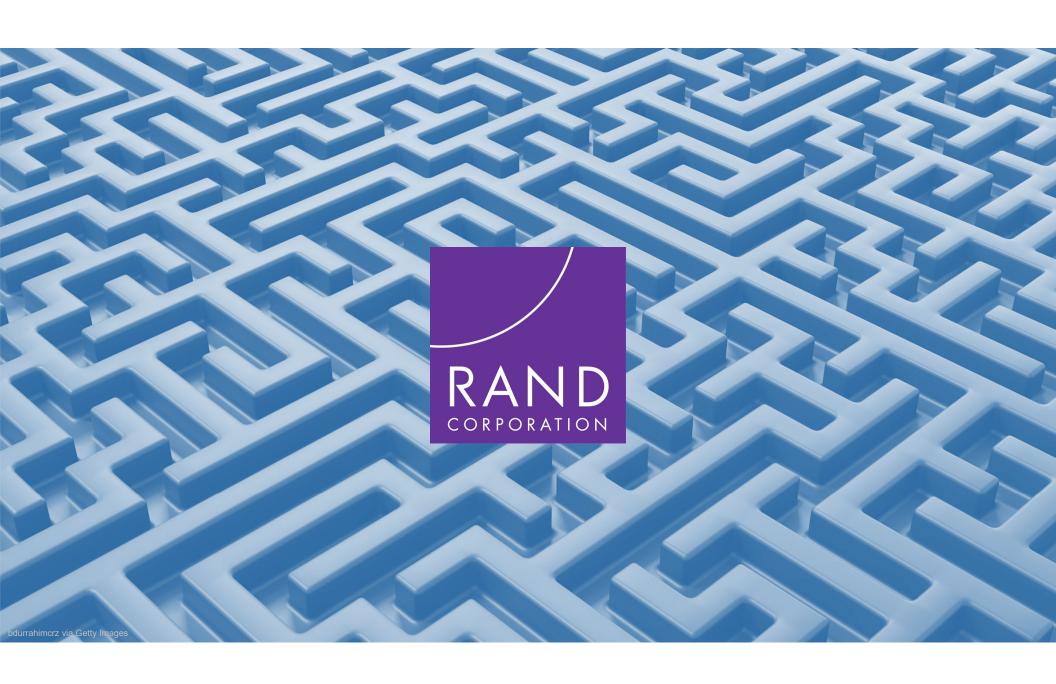


Deep uncertainty occurs when decisionmakers don't know or don't agree on the likelihood of alternative futures or how actions are related to consequences

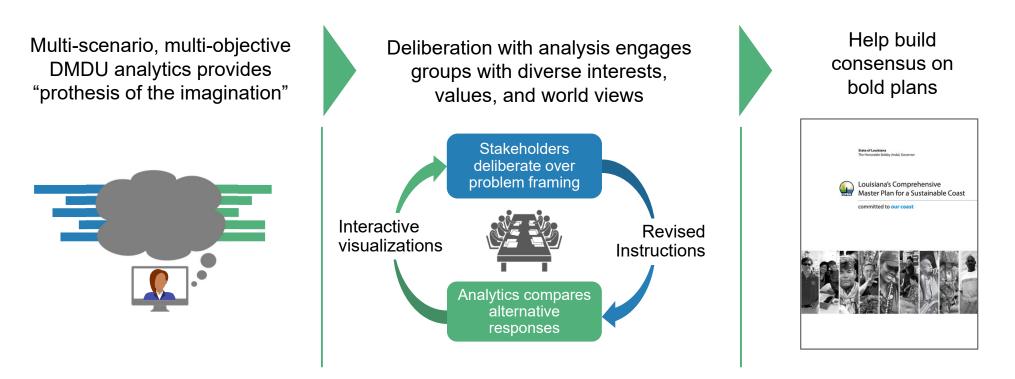
Decision Making Under Deep Uncertainty (DMDU) conducts the analysis in reverse order





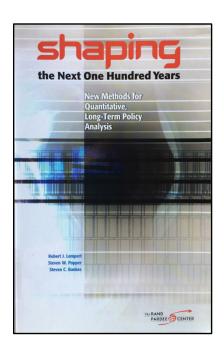


The game motivates DMDU approaches for collaborative, evidence-based long-term decision making

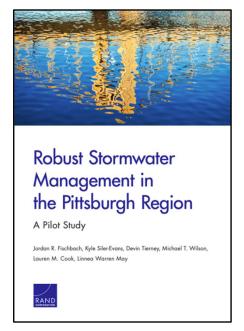


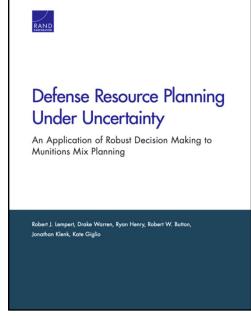
Helps implement *long-term policy analysis*, in which reflecting on potential events decades or more in the future causes policy makers to choose near-term actions different than those they would otherwise pursue

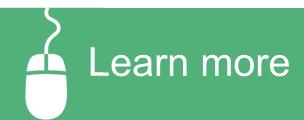
RAND applies these methods in many areas











Frederick S. Pardee Center for Longer Range Global Policy and the Future Human Condition www.rand.org/pardee